

Nandip Vaghasiya

Product Designer (UI/UX)

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SUMMARY

Product designer with four years across SaaS, web and mobile, currently on a construction management platform at VisiLean. Computer science degree, and I hand developers working HTML prototypes rather than static screens, built with AI coding tools. The research and the flows are unchanged; what changed is how quickly an idea becomes something people can use, and that the spec engineers build from is the running prototype rather than a document that drifts from it. I scope the work, write the tickets, and own delivery through to release.

EXPERIENCE

VisiLean Ltd · UI/UX Designer Ahmedabad · Mar 2025 to Present
Lean construction management SaaS, used by contractors in 20+ countries.

- Designed the 3D BIM viewer and its 4D simulation, which plays the construction schedule onto the model in the browser, so a slab running late is visible on the building instead of buried in a row of a Gantt chart.
- Designed the Quality module: a multi-stage checklist where one person fills and another approves, so defects are recorded before they turn into rework.
- Designed the Evercam integration, turning site camera footage into risk flags that become tracked constraints inside the planner.
- Reworked platform navigation so a team can adopt one module on its own instead of having to take the whole platform.
- Designed changelog export, which turns a day of task changes into a shareable report and takes that out of the daily coordination meeting.
- Designed the daily activity boards, a 2D site visualiser that links drawn zones to the schedule, and the platform dashboard.
- Moved Settings, Takt, Scheduler and Gantt off the legacy interface onto the current design system.
- Changed my handover from static mockups to working HTML prototypes built with AI coding tools, so review happens on something that already behaves. The DABs board runs on my portfolio.

Ishaare.com · UI/UX Designer Remote · Jul 2023 to Jan 2025
Matchmaking platform, United States.

- Took the product from nothing to launch across all three surfaces: the marketing site, the web app, and the iOS and Android app.
- Owned the flows, wireframes and the interactive prototypes the developers built from.
- Designed the brand and campaign visuals that ran alongside the product.

Tecxar Consultants · UI/UX Designer Ahmedabad · Aug 2022 to Mar 2023
Wireframes, prototypes and interactive animations for client web and mobile projects across several industries, so developers had motion to build against rather than a written description.

Kody Technolab · UI/UX Design Intern Ahmedabad · Mar 2022 to May 2022
Three month internship on live app and website work: wireframing, prototyping and interaction design alongside senior designers.

SELECTED PROJECT

Khetiyaaar · AI farming app for Indian farmers Web and Android · khetiyaaar.com
Season crop plans, photo-based disease diagnosis, hyperlocal weather, live mandi rates and a verified dealer marketplace, in Gujarati, Hindi and English with voice guidance.
I designed it, then built and released it myself on web and Android using AI coding tools in place of a development team. Live on Google Play.

SKILLS

Research	User research and interviews, competitive teardowns, usability testing, information architecture
Design	Low fidelity wireframes, UI design for web and mobile, interactive prototypes, design systems, interaction and motion design, accessibility to WCAG AA
Working	Project scoping and roadmapping, writing engineering tickets and acceptance criteria, developer handoff, release support, HTML prototyping with AI coding tools (Claude), case study writing
Tools	Figma, Figma prototyping, Adobe Illustrator, Adobe Photoshop

EDUCATION

CERTIFICATIONS

Foundations of UX Design · UX Design Career Accelerator · UX Kickstarter Workshop · Introduction to Design